

HOW TO PLAY



DIVIDE INTO 2 TEAMS

You can play with any number of players. For best gameplay 3v3-7v7.



START WITH A JUMP DISC

Start with a "jump disc" toss an Air-O-Disc to choose who goes on offense first.



AIM FOR THE ROCKETS

Offense can run, pass and shoot. Work as a team to knock off opposing teams rockets.



360° PLAY

Shoot, pass, and play from any angle, working to get your team open for a shot.



AIR-O-SPORT™

Less screen time more sunshine.™ Non contact, free throws award for hard fouls.



FIRST TEAM TO 11 WINS!

Each rocket hit is worth 1 point. Possession changes sides after each point.



A LIVE DISC

When the disc falls, it's always live. You cannot snatch disc.



THE O CIRCLE IS A NO GO

The offense must shoot from behind the O and cannot run into, or through, the O.